

Challenging Behavior Support Form

Challenging behavior
Typical A-B-C of challenging behavior
Potential reinforcement that maintains challenging behavior
Hypothesized function of challenging behavior
Replacement behavior
Reinforcement for replacement behavior that will serve the same function
Teaching program for replacement behavior
New response to challenging behavior

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Challenging Behavior <i>Hand biting</i>
Typical A-B-C of challenging behavior <i>DSP busy with another person/Hand biting/Staff reminders not to bite & inspects hand</i>
Potential reinforcement that maintains challenging behavior <i>Positive reinforcement in the form of gaining attention</i>
Hypothesized function of challenging behavior <i>Joseph bites his hand to get attention</i>
Replacement behavior <i>Pressing voice switch that says "I need you"</i>
Reinforcement for replacement behavior that will serve the same function <i>DSP will enthusiastically praise Joseph for telling them he needs them and spend a minute or two attending to Joseph.</i>
Teaching program for replacement behavior <i>DSP will tell Joseph that they will be doing an activity (e.g. reading a book) and if he wants them he should use the switch and they will come over. Model switch use as needed initially, generalize to others after Joseph masters switch use with DSP.</i>
New response to challenging behavior <i>Hand biting will be ignored or neutrally blocked. Any attention will be minimal and restricted to a reminder to use the switch if Joseph wants attention.</i>