

Behavior Effect Form Positive/Negative Reinforcement/Punishment	Positive + Something is Added	Negative - Something is Removed
Reinforcement Behavior Increased ↑	Preferred Activity Added:	Disliked Activity Removed:
	Behavior Increased:	Behavior Increased:
Punishment Behavior Decreased ↓	Disliked Activity Added:	Preferred Activity Removed:
	Behavior Decreased:	Behavior Decreased: